

Girls Softball Rules 2019 Junior (5/6th Grade) League

Batting

1. Each batter must wear a helmet.
2. Foul balls count as strikes except on the third strike.
3. Every member of the team is placed in the batting order whether they field or not.
4. Four (4) balls, three (3) strike count.
5. First team listed in home team.
6. Third strike rule will not be in effect in this league.
7. Home team gets last up.
8. League games will end in a tie.
9. International tie breaker rule will only be applicable during end of season double elimination tournament.
10. Injured batter can be taken out of batting lineup without penalty.
10. No automatic walks.
11. Bunting is allowed.

Base Running

1. Each base runner must wear a helmet.
2. Stealing is allowed to any base except home. If an overthrow occurs when ball is being thrown back to pitcher, runner at third base may steal home at their own risk.
3. Runners can't leave the base until the ball leaves the pitchers hand.
4. 6 runs per inning or 3 outs, whichever comes first. ****Exception**** A team can possibly earn an additional 1-4 runs, with a max of 9 runs per inning. For example, if bases were loaded and a girl hit the ball into the outfield, runners are allowed to score until umpire calls time.
5. 10 run rule after 4 innings. 15 run rule after 3 innings.
6. First base must have orange safety base.
7. All players are encouraged to slide to avoid collisions and contact. If a player does not slide and the umpire feels that interference occurred as a result of such conduct, the runner will be called out. If the umpire believes that a player intentionally bulldozes or runs over another player, the offending player will be called out and ejected. All other base runners will return to the base last occupied at the time of infraction.
8. No speed up runners. All batters must run unless injured. If batter is injured and hits, they must make it to first base before allowed to switch with another player. The player must be the last out in the same inning or if no outs, the last batter in the line-up. If the runner on base gets up to bat and is still on base, an automatic out will occur.

Fielding

1. Pitcher can re-enter as often as need be.
2. 40' pitchers plate.
3. Can play with 4 outfielders.
4. Free substitutions in fielding positions on defense.
5. Infield fly rule will be in effect.
6. Teams can play with less than 9 players with no penalties. If team only has 6 players, forfeit is optional and decided between coaches. If forfeit is called, still play the game for fun.
7. Modified pitching will be allowed.
8. Pitcher must have both feet on the mound. If a pitcher is unable to get the ball to the plate, the pitcher is allowed to pitch in front of the mound as long as the player doesn't start in front of the mound circle.
9. Five warm-up pitches will be allowed for pitchers between innings or for relief pitchers.

General Rules:

1. 12' ball will used.
2. No metal cleats allowed. No sandals allowed.
3. Only positive comments will be allowed from both teams. No negative comments or cheers toward the other team will be tolerated.
5. 70-minute games. No new inning after 60 minutes. Home team will be allowed to hit.
6. For safety reasons, NO children will be allowed in the dugouts or on the playing fields before and during games.
7. If the game is called for weather or other reasons, the team ahead is declared the winner if 4 or more equal innings have been completed in any league. It is suggested that suspended games due to weather, which have not met legal game standards (explained above), will resume at the point where the game was stopped.